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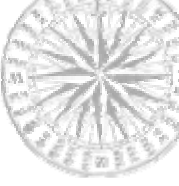
SCOTLAND'S MULTI-GENERATIONAL
THEATRE COMPANY

Activity Support Pack for Teachers
to accompany the touring production of Robert Louis Stevenson's

TREASURE ISLAND

Adapted and Performed by Andy Cannon and Iain Johnstone





TREASURE ISLAND

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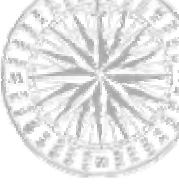
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TREASURE ISLAND

Robert Louis Stevenson and *Treasure Island*

Author's Biographical Notes & Background to this story

Robert Louis Stevenson was born in the New Town of Edinburgh in 1850. He studied law at the University of Edinburgh, but by the time he had completed his studies and was called to the bar in 1875 he had determined to become a writer. He suffered from ill health from his early twenties, a respiratory problem that the Scottish climate did not help, and he often travelled abroad in an attempt to alleviate the symptoms.



It was during a trip to the Alps that much of *Treasure Island* was written, but it all began, one summer afternoon in 1881, when Stevenson and his family were staying in a cottage in Braemar. He began drawing a map to amuse his stepson, but found that he himself was carried away:

“As I poured upon my map of Treasure Island, the future characters of the book began to appear there visibly among the imaginary woods: and their brown faces and bright weapons peeped out upon me from unexpected quarters ... the next thing I knew, I had some papers before me and was writing out a list of chapters.”

This enthusiasm produced *Treasure Island*, a tale of buccaneers, buried gold and adventure on the high seas. It was Stevenson's first novel, and it remains his best-loved work, never having been out of print since it was first published in 1883.

Stevenson later said of *Treasure Island*:

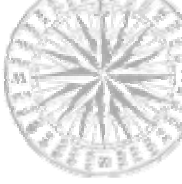
"If this don't fetch the kids, why, they have gone rotten since my day".

Plot Summary

When an old sailor called Billy Bones dies whilst staying at The Admiral Benbow Inn, Jim Hawkins (whose mother owns the inn) finds a treasure map in the sailor's sea chest. Jim puts the map into the hands of the local Squire who mounts an expedition to find the mysterious island and the treasure hidden there.

Midway on the voyage Jim discovers that the Ship's Cook is none other than Long John Silver, infamous pirate and the one man that Billy Bones feared above all others: a sea-faring man, with one leg. Long John plans to sail to the island with all his pirate cronies, kill the Squire and companions and steal the treasure for himself. Jim's quick thinking and bravery, and a chance encounter with marooned Ben Gunn, helps to outwit the pirates, and bring them safely home.

TREASURE ISLAND



Suggested Further Reading

Other works by Stevenson – *“Kidnapped”*, *“The Strange Case of Dr Jekyll & Mr Hyde”*

“Robinson Crusoe” by Daniel Defoe

“John Paul Jones: Sailor Hero, Father of the American Navy” by Evan Thomas

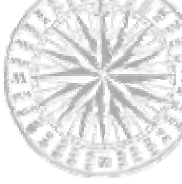
“The Mutiny on the Bounty” by William Bligh

Any of the *“Hornblower”* books by CS Forester

“A Pirate’s Life for Me!: A Day Aboard a Pirate Ship” by J. Thompson, B. Macintosh & Patrick O’Brien

“How to be a Pirate” by Cressida Cowell

TREASURE ISLAND



Activities: Creative Writing

Curriculum for Excellence Links: Literacy, Expressive Arts, and Health & Wellbeing

Successful Learners: Think creatively and independently.

Confident Individuals: Develop and communicate your own beliefs and view of the world.

Effective Contributors: Communicate in different ways and in different settings.

Imagine

You are a Cabin Boy setting sail for the first time - think about

- What is the ship like?
- Who else is in the crew?
- Where do you sleep?
- What do you eat and drink?
- What is different from home?
- Describe a typical day

Or Imagine

You are marooned on a desert island – think about

- What would you miss?
- What would you consider 'treasure'?
- How would you pass the time?
- What could you eat and drink?
- Would you meet anyone/thing?
- What is the island like?

→ **Write a letter home – or send a letter in a bottle.**

Activities: Drama and Role Play

Curriculum for Excellence Links: Social Studies, Literacy & Expressive Arts

Successful Learners: Think creatively and independently.

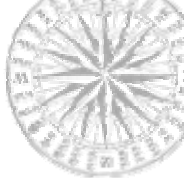
Effective Contributors: Work in partnership and teams.

Effective Contributors: Create and develop.

In pairs discuss the 'imagine' ideas above. One person interviews the other about their experiences: write an article for the local newspaper or record a radio or television interview. Include a title for the story (eg Alone for Six Months, Marooned!, Youngest Member of the Crew).

In pairs, act out two people meeting on a deserted island. Decide whether the two will be shipwrecked sailors from the same ship (and therefore know each other) or from different ships (had one been there a long time, the other just arrived?) or is one an island native, and the other a shipwreck victim?). What will you do next? Will they co-operate, or argue?

TREASURE ISLAND



Activities: Vocabulary Building

Curriculum links - Literacy

The book contains a wide choice of new words – the pirates have their own language, there are many unusual words from the era and also related to ships and sailing, and there are also words that will be new to readers of this age.

To build on the new vocabulary for *Treasure Island* we've included the word search activity sheets, and a pirate word quiz. The Treasure Island Word Search is ideal if you've seen the show, the Pirate Word search and the Quiz are for those who have read the book.

Investigate: Real Life Pirates

Curriculum links - Social Subjects – People, Past Events & Societies

Find out more about the infamous real life pirates such as Calico Jack Rackham, Blackbeard, Captain Kidd, Henry Every and female pirate Anne Bonny.

Activities: Design a Pirate Flag

Curriculum Links: Expressive Arts: Visual Art

The term The Jolly Roger, Old Roger, or just plain Skull and Crossbones is the definitive symbol of the pirate. Although no one knows for certain, it is believed that the name derives from *joli rouge*, which means "Pretty Red" in French, and described the blood red flags flown by the pirates to threaten other ships.

Look at examples (activity sheet enclosed) and design your own personal flag. This can be painted, drawn, collaged or sewn using paper, fabric or other materials.

All ships fly 'colours' or flags representing their country and communicating with other ships, to show for example when there was illness on the ship a yellow flag representing yellow fever would be flown. Pirates used to mis-represent their intentions by flying false colours (of a friendly country for example) and would then raise flags to show they were pirates. Flags also communicated other meanings such as their willingness to fight (swords), or that torture would be used (spears, blood). Emmanuel Wynne flew the first pirate skull and cross bones around 1700 when he plundered in the Caribbean: he used the hourglass symbol too, to mean death or 'time is running out'. Symbols used include:

- Skulls, skeletons, bones
- Swords or cutlasses
- Spears or hearts
- The pirate himself
- The hourglass
- Hearts



When designing your own flag, think about what you want to tell people: the flag is all about communication.



TREASURE ISLAND

Activities: Sea Shanties

Curriculum Links: Expressive Arts: Music

Songs for Carousing!

Sea shanties originated on ships from many different countries, and they spread throughout the sea-faring world. Shanties were used for the hard work aboard ships and sentiments in them were universal. They were not originally in the musical form we find them today, but chanted - with the chanter calling out words and the men calling out the chorus in rhythm to their work.

Famous Sea Shanties

Drunken Sailor

Spanish Ladies

Website with a large collection of sea shanties, and down-loadable midi-files of the music so that you can hear the tunes: www.contemplator.com/sea

Preparation and Development:

- Play rhythm games.
- Try writing the words for own shantie – perhaps use a well known tune to help you.
- Look at how many other industries used songs or rhythms in this way – for example the weaving and fishing industries in Scotland.

Activities: Games

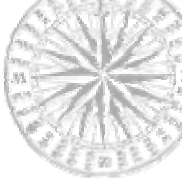
Curriculum Links: Expressive Arts: Drama

Port and Starboard or Pirates

A physical warm up game where instructions shouted out by a leader move the group around the room: Decide in advance where the front of the 'ship' is ~

Port	run to the left hand side of the room
Starboard	run to the right hand side of the room
Fore	run to the front of the room
Aft	run to the back of the room
Scrub the decks!	On hands and knees pretend to scrub the decks
Black Spot	Hold up hand as if receiving the black spot and look terrified
Hoist the mainsail	Haul an imaginary rope, one hand over the other, looking up
Haul the anchor	Run in a circle, turning the handle of the anchor capstan
Hard a' port/starboard	Turn the wheel left or right with arms fully outstretched

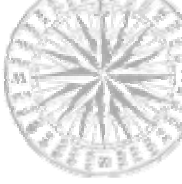
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Use a variation of the 'Fruit Salad' game.

In 'Fruit Salad' the group sits in a circle and each person is given the name of a fruit in turn, (banana, apple, pear, banana, apple, pear etc.) For large groups use more types of fruit. When the name of each fruit is called out, those with that name stand up and run round the outside of the circle back to their own place. The last one to get back to their place is 'out'. Fruit Salad is called, everyone gets up. For the variation different types of cheese, and 'cheese board' could be used for a fun game, or pirate names and 'Treasure Island' to mobilise everyone .

TREASURE ISLAND



Activities: Map out the Treasure

Curriculum Links: Social Subjects: People, Place and Environment

Look at a map of the world, use the description in the book and map references to find possible 'Treasure Islands' Choose a possible Treasure Island and read off the map reference.

Draw your own treasure island: use symbols to show the features of the landscape. Make a set of clues to direct a partner to buried treasure: use map references, landmarks, compass directions, scales.

Activities: Maps & Co-ordinates

Curriculum Links: Successful Learners: Using technology for learning.

Online link: Loads of games online on map reading and treasure hunting

<http://mapzone.ordnancesurvey.co.uk/mapzone/games.html>

Sources and Resources

More about Robert Louis Stevenson in the National Library of Scotland

www.nls.uk/rlstevenson/index.html

Teaching Resource Site: This site has a lot of links, and a huge, really well developed teaching plan.

<http://amitylearning.com/treasure.html>

Robert Louis Stevenson: Biography on Britannica Online Encyclopedia

<http://www.britannica.com/EBchecked/topic/565977/Robert-Louis-Stevenson>

Appendices:

- Pirate Flags
- Pirate Word Searches (2)
- Treasure Island Quiz
- Treasure Island Quiz Answers
- Vocabulary Game
- Character Game

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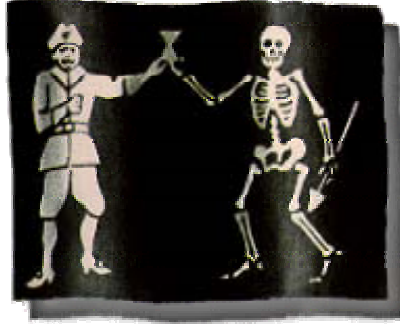


TREASURE ISLAND

Pirate Flags



Emmanuel Wynne's flag with crossed bones and hourglass



Bartholomew Roberts or Black Bart's Flag of a Pirate toasting death with an hourglass



Black Bart standing on the heads of his enemies



Stede Bonnet's flag



Henry Every's profile skull



Ed Low's red skeleton flag



Ed England's flag



Worley's flag



Moody's red flag with 3 symbols



Calico Jack Rackham's flag with crossed swords



Sir Thomas Tew's Flag with arm and cutlass



TREASURE ISLAND

Treasure Island Word Search

P	I	E	C	E	S	O	F	E
A	I	S	L	A	N	D	S	I
R	O	R	E	V	L	I	S	G
R	B	L	A	C	K	P	H	H
O	R	U	M	T	O	J	I	T
T	A	J	U	T	E	I	V	A
O	I	N	N	U	G	N	E	B
M	E	T	I	M	B	E	R	S
S	N	H	O	J	G	N	O	L

PIECES OF / EIGHT

PIRATE

PARROT

SHIVER / ME TIMBERS

LONG JOHN / SILVER

BEN GUNN

JIM

ISLAND

BLACK / SPOT

RUM



TREASURE ISLAND

Treasure Island Pirate Word search

S	Q	U	A	L	L	I	N	G	D	C
R	H	I	S	P	A	N	I	O	L	A
E	S	I	L	V	E	R	U	S	S	R
B	S	W	R	E	G	B	S	V	C	O
B	A	W	S	K	L	O	G	G	H	U
U	L	K	M	O	I	H	O	Y	O	S
L	G	L	O	T	T	N	R	R	O	E
F	Y	N	G	N	O	G	G	I	N	I
A	P	G	S	U	M	I	Z	Z	E	N
Y	S	E	A	S	A	L	T	E	R	O
K	E	E	L	H	A	U	L	I	N	G

How many of these pirate and sailing words from *Treasure Island* can you find in the square above? They run forwards, backwards, vertically, horizontally, and diagonally.

SHIRKING / LUBBERS

SQUALLING

NOGGIN

HISPANIOLA

SWAB

KEELHAULING

SPYGLASS

SCHOONER

DOUBLOON

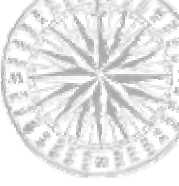
GROG

MIZZEN

SEASALT

SILVER

CAROUSE



TREASURE ISLAND

Treasure Island Words and Facts Quiz

Read the book and try the quiz!

Treasure Island is full of unusual words: test your knowledge of their meanings and what you remember about the story with the quiz below (you might need to look some things up):

1. What is the name of the Inn where Jim Hawkins lives?
2. If a man is described as a *miscreant*, what is he?
3. The Squire says The Spanish were *prodigiously* afraid of the pirate Captain Flint, what does he mean?

The Squire is very fond of this phrase! Can you find another two examples of his use of *prodigious* (or *prodigiously*) in the book?

4. What measurement is a *noggin* of rum?
5. Billy Bones had a mixed bag of money, and Captain Flint's treasure was made up of booty from all over the world: can you name three different types of coin mentioned in the story?
6. What is a *coracle*?

And what is a *hawser*?

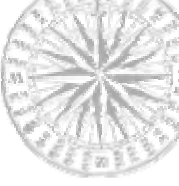
7. What did the Captain do to make the British *colours* fly above the stockade?

What did Ben Gunn say that Long John Silver would be flying instead?

8. When Stevenson described it as *tremulous*, what do you think Jim's voice sounded like?
9. What are the weapons used in the story?

What unusual weapon does Long John Silver kill Tom (Thomas Redruth) with?

10. How many of the pirates can you name?
11. What do you call the two measurements that make up a map reference?
12. Can you think of another name for a *spyglass*?



TREASURE ISLAND

Treasure Island Words and Facts Quiz Answers

1. What is the name of the Inn where Jim Hawkins lives? The Admiral Benbow
2. If a man is described as a *miscreant*, what is he? He's a villain or a criminal
3. The Squire says The Spanish were *prodigiously* afraid of the pirate Captain Flint, what does he mean? The Squire is very fond of this phrase! Can you find another two examples of his use of *prodigious* (or *prodigiously*) in the book?

Prodigious means impressively large in size, so they were very, very scared of him.
"Hawkins: I put prodigious faith in you." "John Silver, you're a prodigious villain and imposter."

4. What measurement is a *noggin* of rum? A small cup or mug, or a quarter of a pint.
5. Billy Bones had a mixed bag of money, and Captain Flint's treasure was made up of booty from all over the world: can you name three different types of coin mentioned in the story?

Guineas, pieces of eight, louis d'or, doubloons, double guineas, moidores, sequins, and coins of different shapes, with various patterns.

6. What is a *coracle*? And what is a *hawser*? A small boat. A cable or rope for tying a ship up.
7. What did the Captain do to make the British *colours* fly above the stockade? What did Ben Gunn say that Long John Silver would be flying instead?

He ran up the Union Jack flag on the flagpole (which he had brought from the boat stuffed into his jacket). The Jolly Roger.

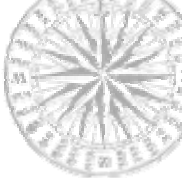
8. When Stevenson described it as *tremulous*, what do you think Jim's voice sounded like?

Shaking, quivering, wavering, afraid.

9. What are the weapons used in the story? What unusual weapon does Long John Silver kill Tom (Thomas Redruth) with?

Musket, cutlass, pistol, gun, knife... His crutch.

TREASURE ISLAND



10. How many of the pirates can you name?

Billy Bones, Black Dog, Blind Pew, Captain Flint, Blackbeard, Long John Silver, Israel Hands, Dick xx,

11. What do you call the two measurements that make up a map reference? Latitude & longitude.

12. Can you think of another name for a *spyglass*? A telescope.



TREASURE ISLAND

Vocabulary Game

Match the words to their explanations.

Words

abominable

Rebuff

Lancet

Buccaneer

Berth

Score

Nautical

Galley

Contrived

Dolefully

Incessant

Subaltern

Truculently

Insolence

Explanations

Ship's Kitchen

Sleeping place; bed

Carefully planned

Awful; horrible

surgical knife with a short, wide, pointed, double-edged blade

group of twenty people or objects

Having to do with the sea

Blunt rejection

Subordinate

Pirate

Disrespect

Cruelly or savagely

Sadly, sorrowfully

Unceasing; constant; without ending

Match the Characters to their Descriptions

Character

Ben Gunn

Captain Flint

Jim Hawkins

Long John Silver

Squire Trelawney

Billy Bones

Captain Smollett

Doctor Livesey

Pew

Description

A blind, near deformed looking pirate who walks with a stick.

A reformed pirate. Stranded on the Island for three years.

The gentleman who funds the treasure hunt.

The most bloodthirsty pirate that ever was.

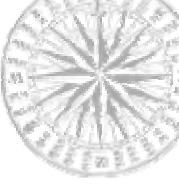
A boy.

A scarred, drunken man.

A fine, upstanding gentleman who is an excellent Captain.

A pirate with one wooden leg and a crutch. Hired as a cook.

A very bright and decent man.



TREASURE ISLAND

Vocabulary Game (Answers)

<u>Words</u>	<u>Explanations</u>
abominable	Awful; horrible
Rebuff	Blunt rejection
Lancet	surgical knife with a short, wide, pointed, double-edged blade
Buccaneer	Pirate
Berth	Sleeping place; bed
Score	group of twenty people or objects
Nautical	Having to do with the sea
Galley	Ship's Kitchen
Contrived	Carefully planned
Dolefully	Sadly, sorrowfully
Incessant	Unceasing; constant; without ending
Subaltern	Subordinate
Truculently	Cruelly or savagely
Insolence	Disrespect

Match the Characters to their Descriptions (Answers)

<u>Character</u>	<u>Description</u>
Ben Gunn	A reformed pirate. Stranded on the Island for three years.
Captain Flint	The most bloodthirsty pirate that ever was.
Jim Hawkins	A boy.
Long John Silver	A pirate with one wooden leg and a crutch. Hired as a cook.
Squire Trelawney	The gentleman who funds the treasure hunt.
Billy Bones	A scarred, drunken man.
Captain Smollett	A fine, upstanding gentleman who is an excellent Captain.
Doctor Livesey	A very bright and decent man.
Pew	A blind, near deformed looking pirate who walks with a stick.